





European Commission



## Wireless Software and Hardware platforms for Flexible and Unified radio and network controL

# Year 2 Demonstration of Showcases



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### Table of Contents

- COEXISTENCE OF IEEE 802.15.4E TSCH WITH IEEE 802.11
- MULTIHOP LOAD AWARE MAC ADAPTATION
- TAISC INTEGRATION TO SDR AND ZOLERTIA RE-MOTE
- RADIO VIRTUALIZATION FOR FUTURE MOBILE NETWORKS
- ENABLING LTE-U/WI-FI COEXISTENCE THROUGH COGNITIVE RADIO
- RADIO SLICING FOR VIRTUALIZED HOME WIFI ACCESS POINTS PORTABLE TESTBED
- LINK ESTIMATOR SELECTION IN LARGE SCALE SENSOR NETWORKS
- STRALE: MOBILITY-AWARE PHY RATE AND FRAME AGGREGATION LENGTH ADAPTATION IN WLANS
- OFFLINE MAC PERFORMANCE PREDICTION
- METAMAC

### COEXISTENCE OF IEEE 802.15.4E TSCH WITH IEEE 802.11

### GOALS

- IEEE 802.11 Wi-Fi
  - High throughput, Best effort
- IEEE 802.15.4e TSCH
  - Low latency, Low volume, High priority
- Wi-Fi will keep the channel free for the time of TSCH transmissions
- Wi-Fi regular (CSMA based) transmission in during rest of the time

#### CHALLENGES

- TSCH slots might be scheduled to fulfill hard timing deadlines
- Unicast transmissions in TSCH do not incorporate Clear channel assessment (CCA)
- Wi-Fi network needs to get time reference signals from running TSCH network
  - Over the air
  - COTS Wi-Fi devices

#### **EXPERIMENT SETUP**





#### RESULTS

#### **Given TSCH schedule**



- Achieved synchronization signal
- Timing measurements
  - Feasibility of the solution
  - Accuracy of the synchronization
  - Jitter in synchronization





#### CONCLUSIONS

- Over-the-air synchronization service for WiSHFUL framework
- Enabler for advanced cooperation between networks

#### **POST MORTEM**

- Need for external and independent time master for timing measurements
- Usage of existing WiSHFUL capabilities to create new synchronization service

### MULTIHOP LOAD-AWARE MAC ADAPTIONS

#### GOALS

- Improve random access performance in multi-hop networks (reducing hidden nodes and starvation)
  - How? Limiting channel access attempts performed by each node to leave space to the other ones



#### **CHALLENGES**

- Make a distributed auction of resources among the nodes • Receivers offer channel 'airtimes', transmitters claim channel 'airtimes'
  - Resources are equally shared among competitors, no node gets more than its demand
- Map a desired airtime allocation to a contention window tuning
  - •Airtimes are only probabilistically guaranteed

**Auction Mechanism Principles : REACT** 

#### **DEMO SETUP**

- Competing nodes involve 1-hop and 2-hop neighbors, to not overload receivers!



Channel at node B: if node A takes 1/2 of aritime, only 1/2 is available for both node B and node C transmissions!

- If N nodes are competing on the channel, no node can take more than 1/N!
- If one node needs less, equally share the spare capacity among the others.
  - CW tuning for equalizing the idle time between successive channel attempts





 Two testbeds with non-fully connected topologies •Simple topology, in portable testbed for intuitive results •More complex topologies in wilab.t

Storyline: traffic flows are activated in the network under legacy 802.11 DCF

- from hidden nodes to a common receiver
- from consecutive nodes in a path Performance are very critical, as expected;

The airtime negotiation is activated and fair transmission opportunities are achieved

Fair allocations generally imply also better throughput performance



#### UPI USAGE UPI HC UPI R Send the local CP from and Frame forging for supporting network control protocol report statistics to controller. inject\_frame() start\_local\_control\_program(); sniff\_layer2\_traffic() send(); To set protocol parameters: recv(); set\_parameters(interface, UPI\_R.CW\_MIN, UPI\_R.CW\_MAX) To get nodes statistics: get\_measurements(interface, RTS, CTS, DATA, ACK, CHANNEL BUSY ]

#### **POST MORTEM**

• What we want demonstrate to other experimenters? • How to implement network coordination mechanisms based on distributed protocols • Forging of customized frames • How to map airtime to contention window values • Separation of control protocols and access schemes • Different logics for airtime allocations can be easily implemented, e.g. per-path allocations

### TAISC INTEGRATION TO SDR AND ZOLERTIA RE-MOTE

#### GOALS

- Port TAISC to SDR and Zolertia RE-Mote
- Take advantage of the portability of the implemented MAC protocols in all platforms
- Minimize overhead of maintaining MAC implementations across different platforms

#### CHALLENGES

- Hide heterogeneous nature of the devices from the MAC implementer using TAISC
- Is MAC implementations based on TAISC portable between heterogeneous devices?
- Integrating various MAC implementations using TAISC to IPv6/RPL/6LowPan based stack.

#### **EXPERIMENT SETUP**

- Setting up a network comprised by different type of IEEE 802.15.4 based devices.
- TAISC MAC implementation is integrated in all platforms





RM-090 (MSP430 based) Zolertia RE-Mote (ARM Cortex M3 based) Xilinx ZYNQ SDR platform (ARM Cortex A9 based)

#### RESULTS

- Successful communication using UDP based CoAP between all devices proving there is reliable communication
- Able to reach all different devices through IPv6 ping.

19824 12316.325861000	fd00::c00a:0:0:f1	fd00::200:0:0:2	CoAP	84 ACK, MID:39936, 2.05 Content
19825 12316.326126000			IEEE 802.15.4	5 Ack
19826 12318.312701000	::200:0:0:2	::c00a:0:0:fl	CoAP	70 CON, MID:39937, POST, /toggle (text/plain)
19827 12318.313198000			IEEE 802.15.4	5 Ack
19828 12318.316030000	::200:0:0:2	::c00a:0:0:fl	CoAP	71 CON, MID:39937, POST, /toggle (text/plain)
19829 12318.316349000			IEEE 802.15.4	5 Ack
19830 12318.322341000	fd00::c00a:0:0:f1	fd00::200:0:0:2	CoAP	84 ACK, MID:39937, 2.05 Content
19831 12318.326087000	fd00::c00a:0:0:f1	fd00::200:0:0:2	CoAP	84 ACK, MID:39937, 2.05 Content
19832 12318.326653000			IEEE 802.15.4	5 Ack

Frame 19830: 84 bytes on wire (672 bits), 84 bytes captured (672 bits) on interface 0
 IEEE 802.15.4 Data, Dst: TexasIns\_00:06:15:a0:a2, Src: c2:0a:00:00:00:000:f1

- IEEE 802.15.4 Data, Ds 6LoWPAN
- Internet Protocol Version 6, Src: fd00::c00a:0:0:f1 (fd00::c00a:0:0:f1), Dst: fd00::200:0:0:2 (fd00::200:0:0:2)
- ▶ User Datagram Protocol, Src Port: 5683 (5683), Dst Port: 5683 (5683)
- Constrained Application Protocol, Acknowledgement, 2.05 Content, MID:39937
  - 01.. .... = Version: 1
  - ..10 .... = Type: Acknowledgement (2)
- .... 0000 = Token Length: 0
- Code: 2.05 Content (69)
- Message ID: 39937

[spilios@localhost contiki]\$ ping6 fd00::c00a:0:0:f2
PING fd00::c00a:0:0:f2(fd00::c00a:0:0:f2) 56 data bytes
64 bytes from fd00::c00a:0:0:f2: icmp\_seq=1 ttl=63 time=1561 ms
64 bytes from fd00::c00a:0:0:f2: icmp\_seq=3 ttl=63 time=31.2 ms
64 bytes from fd00::c00a:0:0:f2: icmp\_seq=4 ttl=63 time=32.0 ms
64 bytes from fd00::c00a:0:0:f2: icmp\_seq=5 ttl=63 time=31.4 ms

#### CONCLUSIONS

- Running the same MAC implementation in different platforms is feasible.
- Seamless communication
- Effort to deploy compatible MAC implementation to diferrent devices is minimized

#### **POST MORTEM**

There is need of MAC implementation to be portable
Timing constraints are hard to handle between heterogeneous devices
TAISC can abstract all hardware differences and provide

a unified MAC implementation environment

### Radio Virtualization for Future Mobile Networks

### GOALS

 Show that radio virtualization is an enabler for base stations with multi-radio capabilities.

### Challenges

- **Design a hypervisor for Software Defined Radio** (SDR) that ensures coexistence, isolation, and programmability.
- The hypervisor must be technology-agnostic, non-intrusive, and highly optimized.

#### **CONTEXT OF THE EXPERIMENT**

#### IMPLEMENTATION

Hypervisor for Software Defined Radios (HyDRA)

- 5G networks is must provide connectivity services to devices with vastly different requirements, ranging from mobile subscribers with highbandwidth services (e.g., video-streaming) to IoT devices with bursty and low-bandwidth services (e.g., assisted living monitoring)
- Providing a single "one-size-fits-all" air-interface is not desirable.
- Instead, future mobile networks should be flexible, providing different air-interfaces for particular users and applications.

- Manageable through Wishful UPIS;
  - Create virtual radios;
  - Change configuration of virtual radios;
  - Obtain performance metrics from virtual. radios





 1 USRP transmitting two different radio access technologies; LTE: Video-streaming; • NB-IoT: Healthcare sensor. 1 USRP acting as a mobile subscriber; Shows the video being received. • 1 USRP acting as a NB-loT receiver; Shows the data from the heartbeat sensor.





### Screen capture from the transmitter, mobile subscriber and IoT sensor receiver:



#### CONCLUSIONS

- We demonstrate radio virtualization as a mechanism to provide versatile connectivity services in 5G mobile networks.
- To this end, we designed a hypervisor capable that multiplex IQ samples from different virtual radios into a single signal.
- Our demonstration is aligned with standardizations efforts made by 3GPP that consider a base station executing LTE and NB-loT virtual radios.

## Enabling LTE-U/Wi-Fi Coexistence Through Cognitive Radio

### MOTIVATION

- **Rapid growth** in the use of wireless devices and appearance of novel applications.
- WiFi is the dominant access technology and there is strong trend towards WiFi meshing & densification.
- **5 GHz ISM band** is being used by current and future 802.11 standards.
- "LTE in Unlicensed" (LTE-U) constitutes a new source of interference with strong impact on WiFi in 5 GHz spectrum.

### CHALLENGES

- An experimenter would like to easily prototype own LTE-U/Wi-Fi coexistence schemes using Cognitive Radio approach,
- There are three main challenges:
  - LTE-U detection (duty cycle, timing, ...),
  - Synchronization of WiFi with LTE-U,
  - Execution of coexistence schemes.
- Further, there is a need to find proper **abstraction** for the WiSHFUL UPI functions.
- **Cognitive Radio** is a promising approach to overcome spectrum crunch for WiFi:
  - LTE-U as primary user (PU),
  - WiFi as secondary user (SU) frequence
- WiFi will perform opportunistic spectrum access to avoid collisions with LTE-U ON phases

opportunity

time

### DEMO

- WiFi interference-aware **channel selection**, i.e. abandon channel suffering from LTE-U interference,
- Cognitive loop:
  - Observe = WiPLUS, Orient = Threshold,
     Decide = Best Channel, Act = Retune

Challenges:

- Data fusion from multiple mesh nodes,
- Seamless and time synchronized global channel switching in the whole 802.11mesh

### IMPLEMENTATION

Co	oordinator	
UPI_R::set_	UPI_R::getInterfere	BRINKCE 201 + 20-AMAL 21.4 FURCES + 1 BRINKCE 201 + 2000 - 2000 - 2000 - 2000 - 2000 - 2000 - 2000
channel()	nco Donort()	



### VISUALIZATION

### POST MORTEM

![](_page_6_Figure_30.jpeg)

- Using Wishful an experimenter can easily prototype own cognitive radio solutions enabling WiFi/LTE-U coexistence
- Showcase demonstrated cognitive channel selection, i.e. fast abandoning of channel suffering from LTE-U interference,
- Wishful UPI functions hide complexity, i.e. global time synchronized channel switching, interference detection, etc.

## Radio Slicing for virtualized Home WiFi Access Points

### MOTIVATION

- Virtualized WiFi Networks are very common in nowadays home WiFi networks,
- One physical AP hosts multiple virtual WiFi networks identified through different SSIDs and BSSIDs,
- Examples are Hotspot Networks installed by cellular providers or "Guest Networks" installed by the resident.

![](_page_7_Picture_5.jpeg)

- The Primary User (PU, AP owner) should not even be aware of the fact his resources are shared with Secondary Users (SU) → strict isolation
- Current approaches, e.g. meSDN, cannot guarantee strict isolation of PU.
- Our approach MAC layer level slicing to guarantee bandwidth and traffic isolation for PU:
  - End-users are able to set fixed bandwidth guarantees for their PU devices,
  - Radio slicer takes care of slice assignment

![](_page_7_Figure_11.jpeg)

### IMPLEMENTATION

 Fully implemented as local Wishful control program running on WiFi AP

![](_page_7_Picture_14.jpeg)

by taking into account the quality of the radio channel (CQI, PER)

### WISHFUL FUNCTIONALITY

- Virtual interfaces support of configuration and management of virtual interfaces for 802.11,
- Link monitoring advanced link monitoring, i.e. bitrate, PER, airtime utilization,
- Radio slicer configuration of radio slicer by setting target bitrate (MAC layer) for each virtual interface (→ PU/SU)

### VISUALIZATION

### **DEMO SET-UP**

![](_page_7_Picture_22.jpeg)

![](_page_7_Picture_23.jpeg)

![](_page_7_Figure_24.jpeg)

**POST MORTEM** 

- Using the Wishful framework an experimenter can easily prototype own algorithms and policies for WiFi radio slicing,
- Showcase demonstrated WiFi radio slicing for isolation of primary (PU) and secondary users (SU)
  - Exclusive time slots are assigned to PU,
  - Remaining time slots are shared by PU and all SUs
- Wishful UPI functions hide complexity, i.e. computation of radio slice size (which depends on PHY rate, PER).

### PORTABLE TESTBED

#### GOALS

- Help researchers to increase realism of their experiments and examine their prototypes in heterogeneous environments
- Design and develop a new testbed platform that supports portability and facilitates execution of wireless network experiments in real world scenarios

#### CHALLENGES

- Fed4FIRE compliance an experimenter should be able to use the same tools as in fixed testbed
- Wireless Backbone Network eliminate configuration overhead, reduce the impact of interference, provide QoS
- Experiments in harsh environments frequent transport of Portable Testbed requires robust hardware

![](_page_8_Figure_8.jpeg)

![](_page_8_Picture_10.jpeg)

![](_page_8_Picture_11.jpeg)

![](_page_8_Picture_12.jpeg)

![](_page_8_Picture_13.jpeg)

![](_page_8_Picture_14.jpeg)

![](_page_8_Picture_15.jpeg)

**Controller in flight** case Easy packing and transport

**DUT based on Intel NUC** Custom antenna mounts PoE powered from controller

**Backbone node** Custom mesh network Control using UPIs

**Battery powered** Easy testing on the go

**Fed4FIRE** compliant

#### WIRELESS BACKBONE

- Wireless mesh network based 802.11n ad-hoc
- OLSR based routing protocol
- Self-healing and configuring
- L2 tunnelling between DUT nodes for full transparency
- Backbone Network supervised by WiSHFUL controller:
  - seamless channel change
  - traffic prioritization in NET and MAC
  - channel occupation measurements
  - airtime fairness
  - mesh visualisation

![](_page_8_Picture_32.jpeg)

#### CONCLUSION

- Independent WiSHFUL showcases running on Portable Testbed with wireless backbone enabling flexible topologies
- Portable Testbed is offered to the research community
- Toolset available in the public WiSHFUL repository the Portable Testbed can be replicated by experimenters

### LINK ESTIMATOR SELECTION IN LARGE SCALE SENSOR NETWORKS

#### GOALS

- UPI enabled Control of Contiki IPv6 mesh network.
  - Monitoring IP-UDP-TCP-RPL statistics.
  - Configuring RPL routing protocol.
- Y2 extensions to WiSHFUL.
  - Integration of Cooja network simulator.
  - UPI control flows over CoAP.
  - Refactored local monitoring and configuration engine in Contiki.

### **CHALLENGES**

- Enabling in-band and out-of-band control over CoAP.
- Switching link estimator on-the-fly.
- WiSHFUL services on constrained devices (RPC, node discovery, bootstrapping).
- Large scale sensor network experiments.

![](_page_9_Figure_14.jpeg)

DEMO SETUP

#### **RESULTS**

![](_page_9_Figure_17.jpeg)

![](_page_9_Figure_18.jpeg)

#### Impact of node density on routing protocol performance for different link estimators

Node Density

![](_page_9_Figure_20.jpeg)

![](_page_9_Figure_21.jpeg)

![](_page_9_Figure_22.jpeg)

![](_page_9_Figure_23.jpeg)

#### CONCLUSIONS

#### **POST MORTEM**

- Node density has a serious impact on the performance of the routing protocol.
- Cooja combined with WiSHFUL drastically reduces the time to develop and test large scale sensor network experiments.
- It is possible to provide WiSHFUL services on constrained devices as it is on more powerful devices.
- In-band control flows have a significant impact on the network performance.
- In-band global control is quite slow. > Multicast would decrease delays. > Time-scheduling should be implemented.
- The impact of in-band control flows should be further analyzed and reduced. > Local control programs in Contiki can reduce the

overhead drastically.

### GOALS

- **STRALE:** Standard-compliant and mobility-aware PHY rate and frame aggregation length adaptation in WiFi networks
- Implementation of STRALE
- ✓ WiSHFUL framework
- ✓ Local controller

#### **CHALLENGES**

- UPI functions to implement
  - MCS selection and A-MPDU length setting
  - Enabling/disabling STRALE
    - Statistics management
    - PHY rate and A-MPDU length decision
    - Run-time adaptation dynamically

#### **STRALE ON WISHFUL FRAMEWORK**

#### • STRALE

 Determining the degree of the user mobility Dynamically adapting PHY rate and A-MPDU length simultaneously during runtime

![](_page_10_Figure_16.jpeg)

#### UPIs on local controller

toggle\_strale(phy\_dev, strale\_onoff) ampdu\_length(phy\_dev, length) fixed\_rate(phy\_dev, rate) strale(phy\_dev)

![](_page_10_Figure_19.jpeg)

#### **DEMO SETUP**

#### Demo environment

- ✓ STRALE on AP-side
- ✓ STA is moving around AP

![](_page_10_Figure_24.jpeg)

#### **PERFORMANCE EVALUATION**

![](_page_10_Figure_26.jpeg)

![](_page_10_Picture_27.jpeg)

![](_page_10_Picture_28.jpeg)

#### INNOVATIONS

- Run-time (per A-MPDU) WiFi performance enhancement in mobile scenarios
- Dynamic PHY rate and A-MPDU length adaptation algorithm
- Successful implementation of STRALE on WiSHFUL framework
- Modification of device/control module in local controller
- Verification of easy prototype

#### **CONCLUSIONS**

- WiFi performance enhancement: Dynamic adaptation of PHY rate and A-MPDU length during run time
- Implementation of additional UPI functions MCS selection and A-MPDU length setting Enabling/disabling STRALE Enable communication between WiSHFUL device
  - module and device driver

### Offline MAC performance prediction

### GOALS

- To predict network performance using an offline trained model
- To enable online MAC selection based on multiple MAC prediction models.

### Challenges

- Generate big dataset from a series of experiments
- Which features to select for extraction?
- How to evaluate the trained model's prediction accuracy?

#### **CONTEXT OF THE EXPERIMENT**

#### **Process flow:**

1. Construct a big dataset with raw data from a series of experiments by using WiSHFUL UPIs to gather the data.

#### **DEMO SETUP**

 In Node-Red various components are implemented to support the training and evaluation of a offline model.

- Extract features from data set 2.
- 3. Trained and validated the prediction model using a N fold cross-validation approach
- 4. Evaluate prediction accuracy of the model

#### Intelligence framework:

Node-RED was used as a visualization and execution environment.

![](_page_11_Figure_18.jpeg)

![](_page_11_Picture_19.jpeg)

The trained model is predicting the Packe Loss Rate of the network quite nicely

![](_page_11_Figure_21.jpeg)

![](_page_11_Figure_22.jpeg)

**POST MORTEM** 

#### **CONCLUSIONS**

- Machine learning can play an important role in predicting Network performance and thus allowing the network to adjust accordingly
- Models for different MACs can be trained, and then used for online performance comparison leading to intelligent selection of best MAC protocol

### • The first step towards an online MAC selection component is concluded.

 More trained MAC models are needed in order to enable multi-MAC performance comparison.

### META-MAC

### GOALS

Show how to learn the best possible MAC protocol

• Slotted Aloha vs. TDMA

From rule-based decisions to automatic decisions taken by means of channel observations

![](_page_12_Figure_5.jpeg)

#### CHALLENGES

How to predict performance of protocols not currently running on the nodes?

- Virtual execution of protocols on channel traces
- Dynamic ranking as a function of wrong/right decisions

![](_page_12_Figure_10.jpeg)

4 wasted opportunities

**Protocol 1:** 

1 failed TX,

4 good decisions,

![](_page_12_Figure_11.jpeg)

**DEMO SETUP** 

![](_page_12_Figure_13.jpeg)

Fully connected simple network;

**Protocols : 1 ALOHA and 4 TDMA;** 

Storyline 1 (Phase1) : Varying traffic demand and forcing some nodes to a given protocol, we observe decisions at each node;

![](_page_12_Figure_17.jpeg)

![](_page_12_Figure_18.jpeg)

Storyline2 (Phase2) : When a node is configured with a fixed slot assignment, the network reacts for finding a new nonconflicting;

Time [s]

#### RESULTS

#### Dynamic adaptations in case of traffic and topology changes

#### **Throughput or access delay optimizations**

![](_page_12_Figure_24.jpeg)

![](_page_12_Figure_25.jpeg)

Packet queue, Transmitted, Transmitted Success, Transmit Other, Bad Reception, Busy slot

#### **POST MORTEM**

What we demonstrate to other experimenters?

- A complete cognitive loop for MAC adaptations
  - Towards self-adapting networks!
- How to use UPI for gathering low-level channel traces
- Emulation of MAC protocols based on their formal definition

![](_page_13_Picture_2.jpeg)

![](_page_13_Picture_3.jpeg)

## Start Date: 01/01/2015; Duration: 36 M EU Funding: 5.171 M€

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